

#### DEPARTMENT OF THE ARMY

US ARMY INSTALLATION MANAGEMENT COMMAND
HEADQUARTERS, UNITED STATES ARMY GARRISON, FORT GREGG-ADAMS
3312 ADAMS AVENUE, SUITE 208
FORT GREGG-ADAMS, VIRGINIA 23801-1818

AMIM-GAP-E (200-1n1)

#### MEMORANDUM FOR GREGG-ADAMS KEY PERSONNEL

SUBJECT: Hunting Policy

- 1. References. Related publications and prescribed forms are listed in Appendix A.
- 2. Background. This policy sets responsibilities and procedures for the Fort Gregg-Adams recreational hunting program in support of the wildlife management mission. It applies to all personnel on Fort Gregg-Adams, VA.
- 3. State and Federal Laws. All persons participating in the hunting program on the Installation shall comply with state and federal fish and game laws, and all Army and Fort Gregg-Adams regulations identified in this policy. They will cooperate fully with law enforcement agencies.
- 4. Boundary Definition. Fort Gregg-Adams is comprised of two main hunting areas and one minor area as described below:
- a. The Range complex is defined as the area north of Temple Avenue (Route 144), east/southeast of River Road, and west of Interstate 295.
- b. The Cantonment area is defined as the main post area and the Ordnance Campus, the area south of Temple Avenue (Route 144).
- c. There is a satellite parcel of 52 acres that lies east of I-295, across from the Range complex, which is accessible to deer hunters via private land access.
- 5. Enforcement. The Garrison Commander has delegated law enforcement authority to Fort Gregg-Adams Provost Marshal's Office (PMO). They will protect wildlife and wildlife habitat, the hunting community, installation property and facilities, and ensure the safety of the public to the fullest degree possible.
- 6. Violations.
- a. Violators of federal and state game laws shall be subject to prosecution before the U.S. Magistrate and/or the appropriate state court. Actions taken under the Uniform Code of Military Justice or the U.S. Magistrate may be in addition to administrative suspension or revocation of hunting privileges.

- b. The Garrison Commander retains the authority to suspend or revoke hunting privileges on Fort Gregg-Adams. The Conservation Law Enforcement Officer (CLEO) and natural resources personnel have the authority to suspend hunting privileges for up to 14 days. Personnel will be officially notified of long-term suspension or revocation of privileges by letter from the Garrison Commander's office.
- 7. License Requirements. All personnel, including family members who hunt, must meet all requirements listed below before they may hunt on the installation:
- a. Fort Gregg-Adams Permit. All hunters must have a valid Fort Gregg-Adams permit in their possession while hunting. Digital copies are acceptable. Annual permits must be purchased on Fort Gregg-Adams' iSportsman website. Hunters must meet the following requirements to obtain a permit and hunt on Fort Gregg-Adams:
  - (1) Have a valid Virginia state hunting license and appropriate tags.
- (2) Attend and pass a Virginia hunter education course, or similar course given by any other state.
  - (3) Attend the Fort Gregg-Adams hunter safety briefing each year.
- (4) Pass an annual bow proficiency test if they plan to use archery equipment. Qualifications are valid for the current hunting season.
- (5) Register all weapons at the Visitor Control Center at the Gregg Gate. Do not bring the weapon with you inside the facility when registering.
  - b. Additional Requirements.
- (1) All hunters seeking hunting permits are required to agree to a statement in iSportsman releasing the U.S. Government and all in authority from responsibility for any injuries resulting from duds (unexploded ordnance), mines, barbed wire, falls, or any other injury resulting from hazards incident to hunting on the installation.
- (2) All hunters will have an appropriate hunting license, installation hunting permit, proof of weapon registration, and identification in their possession while hunting and display them upon request to any person authorized to enforce the laws and regulations referred to or prescribed in this policy.
- 8. Days open to hunting. Authorized hunting days and hours will be posted in iSportsman. Sunday hunting is authorized, when available.
- 9. Scheduling Hunting Days. Environmental Management Division (EMD) schedules available hunting days through the Directorate of Plans, Training, Mobilization and Security (DPTMS). They are requested within a 30-day window of opportunity, and are

afforded no special conditions when competing with training requirements. Days may be bumped for training scheduled prior to the 14-day reservation date. When a valid training requirement materializes within the 14-day hunting window, it must be adequately justified by the unit chain of command and can then be approved by DPTMS. Additionally, DPTMS may approve a valid training request that is properly justified by a customer and close down hunting in specific training areas for that day.

## 10. General Hunting Regulations.

- a. Hunter Control. Hunting areas are filled on a first-come, first-served basis. EMD will coordinate with DPTMS Range Control to determine the availability of areas. Areas opened or closed for hunting will be announced in iSportsman.
- (1) In order to promote safety and accountability of personnel, everyone must check in via iSportsman before entering a hunting area.
  - (2) Hunters must annotate in iSportsman what species they are hunting.
- (3) Hunters are prohibited from checking in to more than one area or stand at the same time.
- (4) Vehicle parking passes showing the hunter's name and vehicle license plate number will be printed from iSportsman. Parking passes will be displayed at all times on the vehicle's dash. Vehicle parking permits are good for the whole year and required during all hunting seasons. If multiple hunters are using the same vehicle, each hunter's parking pass must be displayed on the dash.
- (5) Accounting for hunters not signed out. All hunters must check out from their stand or location no later than 2100 hours in iSportsman. If a hunter has not checked out by closing time, CLEO will attempt to contact the individual by telephone. If the hunter does not answer, PMO will conduct a physical search of the hunting area and request assistance, if needed. Hunters tracking a wounded animal who will be checking out late must notify the CLEO prior to 2100 hours. Failure to check out on time will result in an automatic hold on the hunter's iSportsman account. The second time a hunter checks out late may result in suspension from the hunting program.
- (6) Hunting for deer must be conducted from an approved tower stand or tree stand elevated to a minimum height of 10 ft. Safety harnesses must be used on all elevated tree stands. Handicapped hunters may utilize furnished wheelchair-accessible blinds using archery equipment or buckshot only.
- (7) Portable or climbing tree stands may be deployed and left in a tree only for the duration of the hunter's reservation for that hunting area. Stands must be removed before checking out. We are not responsible for lost or stolen tree stands.

- (8) Scouting in any training area in advance of hunting season is prohibited on Fort Gregg-Adams. Trail cameras/game cameras are not authorized at any time.
- (9) During the prescribed open season, fall turkey hunting in the range complex may be conducted with shotguns while in a tree stand. When seasons overlap, a deer hunter with a muzzleloader rifle may also harvest a turkey that comes within range from their stand.
- (10) No person shall bring any animal on the installation except as authorized by state, federal, Army, and/or installation regulations. No person shall kill or cripple any animal without making a reasonable effort to retrieve the animal. No person shall leave an assigned area to retrieve a crippled animal. The Conservation Law Enforcement Officer (AKA Game Warden) should be contacted for assistance before leaving the hunting area. Hunters must report all crippled animals to the CLEO.

# b. Manner of Taking.

- (1) Deer and turkey harvested will be tagged before removing them from the kill site. All deer harvested will be taken to the skinning shed at the DFMWR Outdoor Recreation building for applicable biological data collection. All game harvested will be recorded in iSportsman by the hunter.
- (2) State and federal seasons and bag limits on migratory game birds and small game are adopted as installation regulations.
- c. Prohibited activities. The following prohibited activities may also be subject to applicable state or federal penalties.
  - (1) Hunting while under the influence of alcohol, intoxicants, or narcotic drugs.
- (2) Entering any "restricted" zone or buffer marked as such on the hunting map located in iSportsman or physically marked by signs.
- (3) Hunting or discharging any firearm within 100 yards of the centerline of a named roadway, of any hardtop roads on the range complex, or within 100 yards of a housing area or occupied building.
- (4) Driving a motorized vehicle on firebreaks for hunting or locating game. Firebreaks will be used for the sole purpose of walking to and from the individual hunter's hunting area. Hunters will make an effort to enter and leave the hunting area as quickly and quietly as possible so they do not disturb other hunters in the area.
- (5) Mutilating any bird or animal to obscure the sex, age, or species of the carcass.

- (6) Distributing any food, mineral, or other substance to attract wildlife.
- (7) Using any electronic calls or devices except in compliance with state law.
- (8) Erecting any tree stand or platform by attaching nails, screws, bolts, or wire to a tree on the Installation. This prohibition does not apply to portable stands that can be removed after use with no metal left in or attached to the tree.
- (9) Directing the rays of a spotlight, other artificial light, or automotive headlights for the purpose of spotting, locating, or taking any animal within the boundaries of the installation or along rights-of-way for public or private roads within the installation.
- (10) Transporting a loaded firearm in a vehicle. A loaded firearm is one that contains ammunition in the chamber and/or magazine. Muzzleloaders can have a round in the chamber, but the firing cap must be removed or the powder removed from the flash pan.
  - (11) Hunting deer from the ground.
- (12) Disrupting operations at the Outdoor Recreation office and skinning shed, or to interfere with any other individual using these facilities.
  - (13) The loan or transfer of hunting permits to any other individual.
  - d. Additional Fort Gregg-Adams regulations.
- (1) All deer will be brought to the skinning shed for applicable biological data reporting. Hunters must collect all data required by the Virginia DMAP program.
- (2) Deer killed on Fort Gregg-Adams will be tagged and checked in accordance with Virginia hunting regulations as well as reported in iSportsman. State-established limits on game animals include animals taken on Fort Gregg-Adams and elsewhere in Virginia. The total bag includes the various seasons, i.e., archery, muzzleloader, and firearms. The first failure to report a deer kill in iSportsman will result in a one-week suspension of hunting privileges. The second violation may result in revocation of Fort Gregg-Adams hunting privileges.
- e. Deer Hunting Areas. Deer hunting areas, authorized weapons, and hunter density for various areas will be designated by EMD in conjunction with a review by the Safety Office and DPTMS (for primary training areas), and concurrence by the hunting council. All hunting areas and stands will be subject to annual review as directed by the hunting council. Hunting maps will be generated by EMD showing all current hunting areas, stands, and parking areas.

- f. Hunters must park in designated parking areas. Failure to do so could result in suspension or revocation of Fort Gregg-Adams hunting privileges.
- g. Archery Hunting. Archers may hunt in any area open to hunting. Some areas are designated exclusively for bow hunting. In archery-only stand locations, hunters may hunt from a portable tree stand within 20 yards (60 feet) of the designated stand location, provided all other safety buffer distances are maintained.
- h. General Firearms Deer Season. Stalking is not permitted on Fort Gregg-Adams. All deer hunting will be done from tree stands. Hunters using shotguns, muzzleloaders, or air rifles in the cantonment area (if allowed) must hunt from designated stand sites. Hunting is permitted only in those areas posted as open in iSportsman. Hunting is prohibited in all areas that are occupied or being used for training. Firearm hunters observing any troop activity within an area in which they are hunting will cease hunting and report the activity to EMD and the Conservation Law Enforcement Officer/Game warden.
- i. Firearms Deer Season, Either Sex. Either-sex deer hunting with authorized weapons is permitted in accordance with state regulations for Prince George County, except that rifles are not permitted for hunting on the installation.
- j. Drive hunting is prohibited unless specifically authorized by the Garrison Commander. Any authorized drives will be planned and scheduled at least 30 days in advance.
  - k. Deer hunting with dogs is prohibited.
- I. Turkey hunting is authorized in accordance with state law and Prince George County regulations.
- m. Retrieving dogs may be utilized for all authorized waterfowl hunting areas outside of general firearms deer season, except for the TA-28/Appomattox River Duck Blind 4. Retrieving dogs may be used in Duck Blind 4 all season.
- 11. Weapons and Ammunition:
  - a. Unauthorized Weapons and Ammunition. Hunters may not use the following:
    - (1) Lead shotgun shells while hunting migratory waterfowl
    - (2) Pistols or revolvers
    - (3) Rifles, except muzzleloader rifles or air rifles .35 caliber or larger
    - (4) Spears

- b. Authorized Weapons and Ammunition for Deer Hunting.
- (1) Shotguns 20 through 10 gauges, buckshot and slugs. Slugs may be used only from stands already approved for use by muzzleloader rifles.
- (2) Bows capable of propelling a nonpoisonous and nonexplosive broad head arrow at least 125 yards. Broadhead width must be at least 7/8-inch wide or expand upon impact to 7/8-inch.
- (3) Muzzleloader rifles or muskets, .40 caliber and larger, firing a single bullet. Modern in-line muzzleloaders and scopes are authorized.
  - (4) Crossbows, in accordance with Virginia game laws.
  - (5) Air rifles, in accordance with Virginia game laws.
  - c. Authorized weapons and ammunition for small game.
- (1) Shotguns .410 through 10 gauges: However, lead shot is prohibited for waterfowl hunting. The use of centerfire and rimfire rifles is prohibited on Fort Gregg-Adams. Shotguns with shot no larger than # 2 fine are authorized during spring gobbler season. Shot no larger than #6 are authorized for small game use.
- (2) Bows and arrows as described in (2) and (4) above, in accordance with State law.
- 12. Safety Regulations. Violation of the following safety practices will result in a minimum seven-day suspension of hunting privileges.
  - The safety of all weapons must be engaged until ready to fire.
- b. All weapons will remain unloaded until hunters are in their stands. Weapons will be unloaded when ascending or descending from the stand. Muzzleloaders will be capped or primed after ascending the stand and de-capped or de-primed prior to descending the stand.
- c. All hunters (firearms, archery, and muzzleloaders) and any person accompanying a hunter are required to wear blaze orange or blaze pink in accordance with State regulations when they are in an area or stand designated for firearms. Blaze orange is not required on Fort Gregg-Adams during archery deer season, archery only areas during muzzleloader/firearms season, and during spring gobbler season.
- d. Shotguns, muzzleloaders, and air rifles may only be used in designated areas. See iSportsman map for details. \*Note on hunting map the presence of buffered areas around residential and office areas and proximity to Installation boundary

# from certain stands. When placing tree stands, position stand facing away from buffers and boundaries.

- e. Archery equipment shall not be discharged within 50 yards of any dwelling, occupied building, or road, except on an approved range.
- f. Minors under the age of 18 using a firearm or muzzleloader and minors under the age of 16 using archery equipment must be under the immediate control of their parent or other responsible adult. Immediate control is defined as being within voice control and eyesight but no farther than 50 yards.
- 13. Hunting Council. The primary purpose of the hunting council is to establish, promote, and maintain a safe and productive hunting program on Fort Gregg-Adams. The Council also:
- a. Addresses and makes recommendations to the Garrison Commander or delegated representative for improvements in the hunting program.
  - b. Ensures timely approval of hunting regulation updates and changes.
- c. Provides an avenue for all military and civilian members of the Fort Gregg-Adams community to express concerns about the hunting program.
- d. Consists of a representative from EMD, PMO, Safety Office, DPTMS, DFMWR, and the hunting community. A representative from the Staff Judge Advocate (SJA) may be included as an advisor to the council. A representative from Internal Review and Audit Compliance (IRAC) may sit in on meetings if issues emerge that warrant IRAC participation. The DPTMS will serve as the chairperson and the Safety Officer will serve as the alternate chairperson.
- e. Meets annually prior to September 1, and provides minutes of each meeting to the council chairperson for final approval. Minutes will be forwarded by the chairperson to the Garrison Commander as appropriate.

## 14. Responsibilities:

- a. Garrison Commander.
- (1) Has overall responsibility for the Fort Gregg-Adams hunting and wildlife management program.
- (2) Has exclusive approval authority for the use of normally restricted areas for hunting activities.

(3) Has exclusive authority to authorize special hunting activities such as organized drives.

#### b. DPW.

- (1) Implements and executes the operational functions of wildlife management under all appropriate DoD/Army regulations and Army pamphlets.
- (2) Utilizes iSportsman to coordinate hunting activities and develops a wildlife management hunting program that provides guidance on the types and number of game available for harvest.
- (3) Develops a coordinated conservation program paralleling the land and forest management program. This program will consider both wildlife food plots and habitat improvement.
- (4) Establishes proper guidelines for the protection of endangered species of plants and animals.
- (5) Utilizes RFMSS to schedule hunting days, following scheduling of Unit training by Range Scheduler.
  - c. DFMWR. Maintains game dressing facility, refrigeration unit, and archery range.
  - d. DPTMS.
    - (1) Provides Range Bulletin to EMD as soon as it is available.
    - (2) Makes training areas available for hunting if scheduled training is cancelled.
- (3) Allocates range and training areas for hunting IAW Fort Gregg-Adams regulation 350-1.
- e. PMO. The Provost Marshal is the Chief Conservation Law Enforcement Officer for Fort Gregg-Adams and:
  - (1) Enforces all applicable federal, state, and local game laws and regulations.
  - (2) Coordinates with state Conservation Law Enforcement Officers, as needed.
  - (3) Appoints Fort Gregg-Adams Conservation Law Enforcement Officer(s).
  - f. Garrison Safety Office.

- (1) Reviews and advises Garrison Commander on safety aspects of the Fort Gregg-Adams hunting program.
- (2) Includes countermeasures in the safety program that will reduce the number of vehicle/deer accidents.
- (3) Assists the hunting council with the risk assessment for proposed hunting areas, methods of harvest, access lanes, and boundaries.
  - g. Designated Hunting Representative.
- (1) Provides an avenue for all active and authorized members of the Fort Gregg-Adams community to express concerns about the hunting program.
- (2) Participates in and makes recommendations to the hunting council for improvements to the hunting program.
- (3) Assists in coordinating volunteers for EMD to support the recreational aspects of the hunting program.
  - h. SJA. The SJA may provide administrative and criminal law support.
  - i. IRAC. Upon request, IRAC will audit the hunting program.
- 15. This policy supersedes all previous Fort Gregg-Adams Hunting Policies.
- 16. The proponent for this policy is the Director of Public Works.

JAMES D. HOYMAN COL, EN Commanding

#### 5 Encls

- 1. References
- 2. Permit Fees
- 3. Deer Management Assistance Program
- 4. Game Dressing Facility
- 5. Other Recreational Hunting

# Appendix A

#### References

Related publications. A related publication is merely a source of additional information. The user does not have to read it to understand this policy.

10 USC 2671, Military Reservation and Facilities: Hunting, Fishing, and Trapping.

16 USC and 50 CFR, Part 20 (Migratory Bird Hunting), Migratory Bird Treaty Act.

16 USC 668 and 50 CFR, Part 22, Bald Eagle Protection Act of 1940.

16 USC 670(a) through (f). Conservation Programs on Military Installations.

16 USC 718 (A), Migratory Bird Hunting and Conservation Stamp Tax Act.

16 USC 1538-1543, and 50 CFR 17 and 23, Endangered Species Act and Convention.

18 USC 42, Lacey Act.

50 CFR, Wildlife and Fisheries.

Title 32 CFR 656, Installations: Use of Off-Road Vehicles on Army Land.

Public Law 97-79, Lacey Act Amendments of 1981.

AR 200-3, Natural Resources - Land, Forest, and Wildlife Management.

AR 350-19, Army Sustainable Range Program (SRP).

AR/DAP 385-63 Range Safety.

Fort Gregg-Adams Integrated Natural Resources Management Plan.

FGA Regulation 190-2, Registration & Storage of Firearms.

CASCOM and FGA Regulation 350-1, Fort Gregg-Adams Ranges and Training Areas.

## Appendix B

#### Permit Fees and Authorized Hunters

- B-1. Any fees collected shall comply with the requirements in AR 200-1 and AR 215-1. All authorized hunters and sponsored guests must purchase necessary permits in iSportsman. Permitted hunter's dependents under age 16 receive a free permit. Hunting can be canceled at any time at the discretion of the Garrison Commander. No refunds will be given.
- B-2. All personnel authorized to hunt on Fort Gregg-Adams (including guests) must attend the Fort Gregg-Adams hunting safety briefing and/or take the safety brief located on iSportsman each year. The briefing will be scheduled before hunting season and posted on iSportsman.
- B-3. All personnel authorized to hunt on Fort Gregg-Adams (including guests) must provide proof that they have passed the Virginia Hunter's Education Course, or a similar course from another state, before they purchase the Fort Gregg-Adams permit.
- B-4. Anyone (including guests) who wants to hunt with archery equipment on Fort Gregg-Adams must pass a proficiency test each year. There will be a qualification charge to cover the cost of target maintenance and replacement. Qualification will be good for one year.

#### B-5. Authorized hunters are:

- a. Active duty military members and their immediate dependent family members.
- b. Active duty Reserve and National Guard members.
- c. Retired military and their ID card holding immediate family members.
- d. DoD and NAF Civilians assigned/attached to Fort Gregg-Adams and their immediate family members.
  - e. Retired DoD/NAF Civilians.
  - f. Reservists and National Guard personnel not on active duty.
- g. Off-post civilians may hunt as a sponsored guest of one of the above on an annual basis. Sponsored guests must hunt with their sponsor present. All hunter qualification requirements must be met by all sponsored hunters, including the requirement to attend the annual safety briefing, possession of a state Hunter's Safety Course certification, weapon registration, and bow qualification, if applicable. Sponsors are responsible for their guests at all times while on the Installation

## Appendix C

## Deer Management Assistance Program

- C-1. This program is adopted from and works in concert with the Virginia Deer Management Plan, developed and produced by the Virginia Department of Wildlife Resources (VDWR). The Fort Gregg-Adams Deer Management Assistance Program (DMAP) is designed to help manage the deer herd on Fort Gregg-Adams. The plan addresses six areas: populations, habitat, damage, recreation, education, and administration.
- a. Population control goal. The cultural carrying capacity is the maximum number of deer that can coexist with humans. The goal is to manage the deer population at the desired local cultural carrying capacity, while maintaining a healthy and viable herd.
- b. Habitat Goal. To manage deer habitats consistent with deer population objectives while maintaining a diverse and healthy floral and faunal landscape.
- c. Damage Goal. To manage and reduce the urban, ecosystem, vehicular, forestry, and other deer damage.
- d. Recreational Goal. To maximize the opportunity for all Service Members, family members, and retirees to safely enjoy deer hunting and other wildlife-related recreational experiences.
- e. Educational Goal. To educate the Fort Gregg-Adams community regarding safety, ethics, and benefits of deer as a resource, and deer-related issues associated with ecology, management, and behavior.

Administrative Goal. To develop a program that will become financially self-supporting.

# C-2. Fort Gregg-Adams DMAP Rules.

- a. Harvest requirements are subject to change every season and will be published on iSportsman at the beginning of each season. These may involve mandatory harvesting of does during some periods. Conservation Law Enforcement Officer reserves the right to confiscate any deer harvested on post that does not meet the yearly harvest requirement(s) and/or give a written citation/fine that coordinates with the infraction.
- b. DMAP antlerless deer tags will be issued as determined by DPW Environmental Management Division.

c. The right side lower jawbone MUST be removed from each deer harvested on Fort Gregg-Adams, tagged for biological data collection, and placed in the appropriate location in the DFMWR skinning shed. This is mandatory to remain in compliance with Fort Gregg-Adams hunting regulations. If the right side jawbone is damaged, remove both right and left sides and attach both to the data tag. Violation of this rule may result in suspension of hunting privileges on Fort Gregg-Adams for the remainder of the hunting season. Temporary exceptions to this policy, such as for deer going to a taxidermist, may only be granted by the Conservation Law Enforcement Officer or EMD Biologist.

d. Accurate weight and antler measurements of each deer must be recorded in the appropriate locations. Scales, measuring tapes, and calipers are provided in the skinning shed for data collection. Violation of this rule may result in suspension of hunting privileges on Fort Gregg-Adams for the remainder of the hunting season.

## Appendix D

# Game Dressing Facility

- D-1. The game dressing facility is the only approved location for processing deer on post, although initial field dressing can be carried out on the range complex and in the Blackwater Swamp area if the waste organs are not left in a wetland or area frequented by troops. Deer will not be dressed in housing, barracks, unit areas, motor pools, or any other facility on-post. After the deer has been skinned and quartered, the deer may be taken to quarters for final processing. Failure to comply with this requirement will result in a one-week suspension of hunting privileges. The second violation will result in suspension of Fort Gregg-Adams hunting privileges for one calendar year from the date of infraction.
- D-2. Game dressing facility and cooler use is included in the cost of the hunting permit.
- D-3. Game must be tagged while in the cooler with hunter's name, date of kill, check-in confirmation number, and whether it was killed on-post or off-post. All game must be removed from the walk-in cooler within 72 hours unless permission is received from EMD or the CLEO. If game is not removed within 72 hours and no extension was granted, it will be donated at the discretion of the DFMWR recreation manager or EMD.
- D-4. The game dressing facility may be used to dress game harvested on-post or off-post.
- D-5. Anyone using the game dressing facility is responsible for proper waste disposal and area clean up. This includes wiping and/or mopping blood from all surfaces of the skinning shed and walk-in cooler. Failure to maintain these areas in a neat and clean condition will result in them being locked for the remainder of the season.

## Appendix E

# Other Recreational Hunting

E-1. Turkey hunting. Turkey hunting is in accordance with Virginia and Prince George County regulations.

- a. Spring gobbler hunting may be conducted from the ground.
- b. Electronic calls and dogs are not permitted to hunt turkey.
- c. It is unlawful to possess any shot larger than number 2 fine while hunting turkey.
- d. Bag limit is in accordance with Virginia hunting regulations.
- e. Hunting areas will be reserved on a first-come, first-served basis during fall turkey season. If a turkey hunter checks in to an area, no deer hunting is authorized in that area via iSportsman.

## E-2. Waterfowl and dove hunting.

- a. Geese and doves may be hunted during open season on certain areas within the range complex. Hunters will remain at least 100 yards east of River Road and fire only eastward toward the tree line.
- b. Waterfowl, as determined by state and federal regulations, may be hunted from designated blinds in the Blackwater Swamp and on the Appomattox River, contingent on availability.
  - c. No decoys are allowed within 100 yards of a paved road.
- d. Non-permanent blinds may be used on waterfowl hunting areas on the range complex. Blinds must be removed at the end of the hunting day.
- e. Retrieving dogs may be utilized for all waterfowl hunting, including in the Blackwater Swamp area, but only outside of deer hunting seasons (approximately 1 October 7 January). Duck Blind 4 on the Appomattox River is the only exception, where dogs may be used during any open waterfowl season.
- f. Hunters must have permission from adjacent landowners prior to retrieving game from their land. The Conservation Law Enforcement Officer/Game Warden must be contacted before tracking or retrieving off of Fort Gregg-Adams property.

- g. Blaze orange or blaze pink vests and headgear are required in accordance with state regulation. Fort Gregg-Adams also requires waterfowl hunters to wear blaze orange vests and headgear while traveling to and from the blind, but they are not required to wear blaze orange vests and headgear while in the blind hunting.
  - h. G-North is authorized for dove hunting.

## E-3. Small game hunting.

- a. Rabbit and squirrel hunting is permitted on Fort Gregg-Adams in accordance with Virginia hunting regulations.
- b. No dogs are allowed to hunt squirrels or rabbits except outside of deer hunting seasons. Small game dogs may only be used in the range complex. If a dog begins to chase deer or any other game, it must be removed immediately from the area. Hunters using dogs must ensure all dogs are retrieved prior to checking out.
- c. All small game will be hunted using shotguns with shot not larger than #6, air rifles, or archery equipment only. Area restrictions will be noted in iSportsman.
- E-4. Other game species. No other game species may be hunted on Fort Gregg-Adams. Coyotes (identified as a nuisance species) may be harvested during any other hunting season. Coyote harvests must be reported in iSportsman.
- E-5. Hunters must remove all spent rounds, cases, and trash from the hunting area.